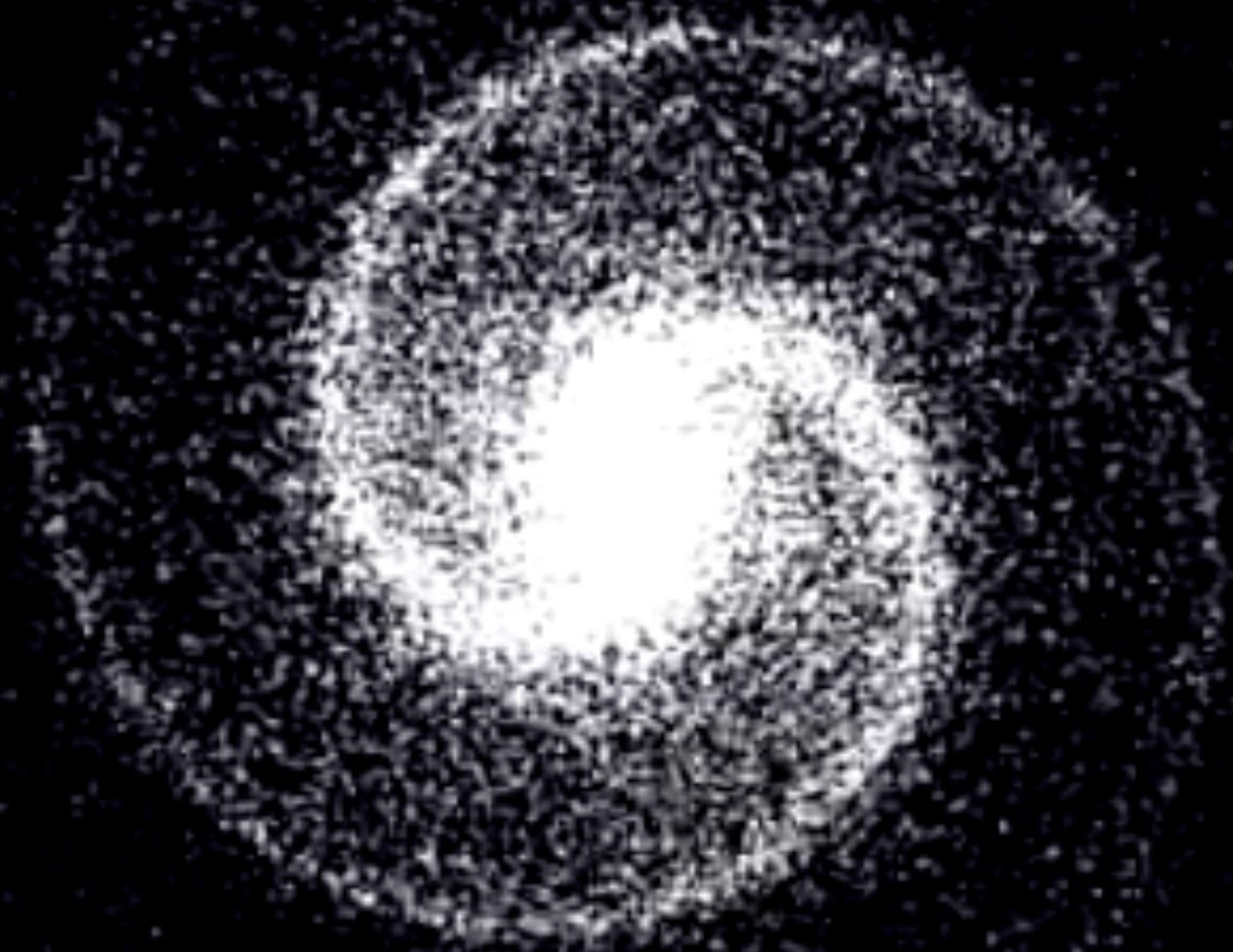
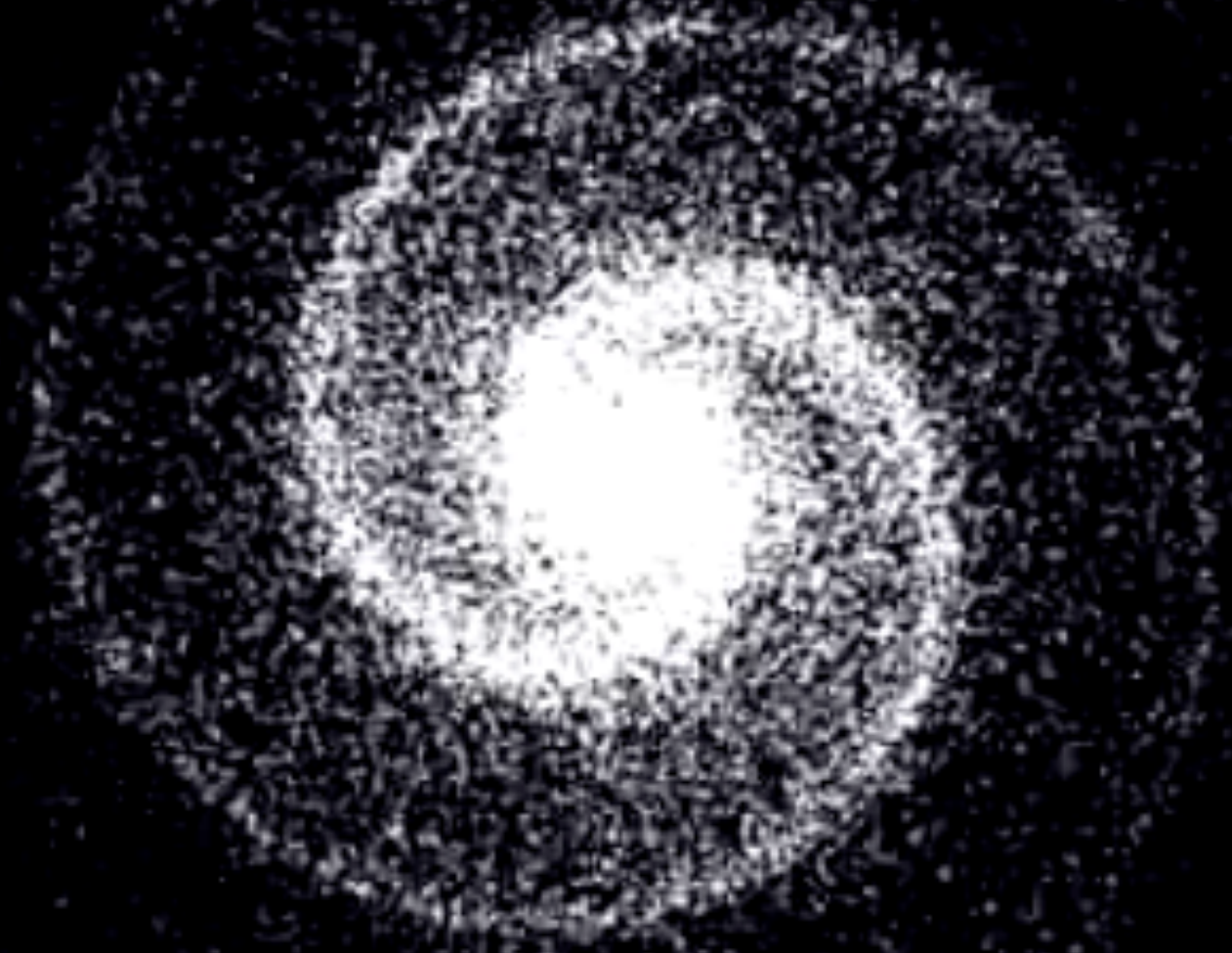


**solid body**



**angular speed = constant  
linear speed increases with radius**

**wind up**



**angular speed increases with radius  
linear speed ~ constant**



# Traffic Jam without Bottleneck

Experimental evidence  
for the physical mechanism of forming a jam

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Katsuya Hasebe, Akihiro Nakayama, Katsuhiro Nishinari,  
Shin-ichi Tadaki and Satoshi Yukawa

## Movie 1



## density wave

What happens when a star encounters the density wave?

As it nears the wave, it speeds up towards the density wave. *Why?*

After it passes through the wave, it slows down and leaves very slowly. *Why?*

So the star spends more time around the density wave than it otherwise would. We see this as an enhanced density of stars -- a spiral arm!

How does this help us with the winding problem?



angular PATTERN speed ~ constant  
linear speed ~ constant

**density wave**

**Why is there so much more star formation in spiral arms?**



**angular PATTERN speed ~ constant  
linear speed ~ constant**

## density wave

### Why is there so much more star formation in spiral arms?

One idea: as gas clouds move into the density wave, the **local mass density increases**. Since the criteria for cloud collapse (Jeans mass) depends on density, a higher density makes it more likely for clouds to collapse and form stars.

Another idea: as clouds get swept up by the spiral arms, they **collide with one another** and drive shock waves through the gas, which in turn causes the gas to collapse and form stars.



angular PATTERN speed ~ constant  
linear speed ~ constant

Something has to "seed" this perturbation.  
Once it is seeded, the **self-gravity** of the disk will amplify the perturbation and make it grow.

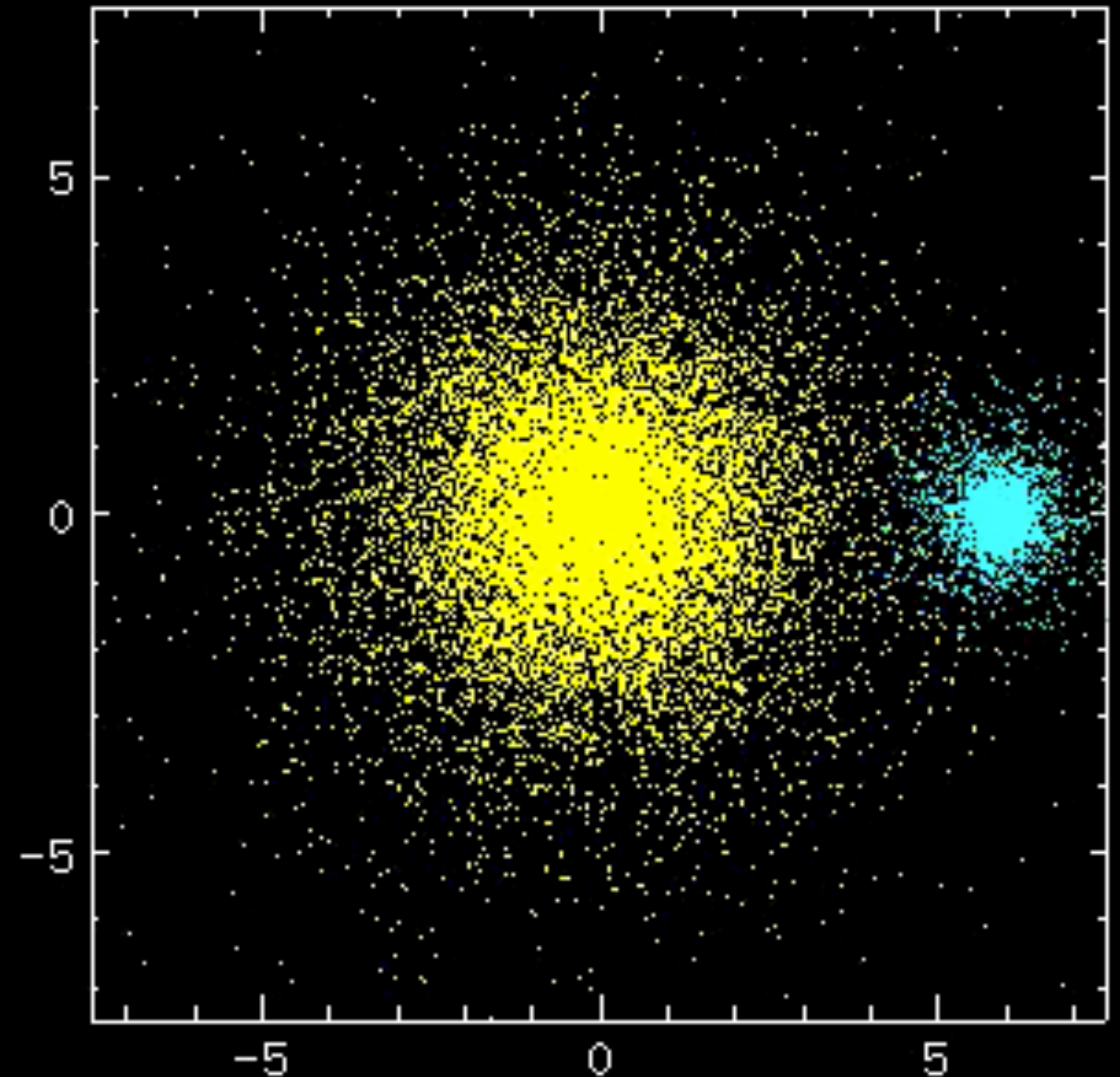
**Ideas:**

**Initial non-axisymmetry** in the disk and/or halo  
(ie galaxy formation processes)

**Galaxy encounters** (environmental processes)

Here's an example of how an encounter  
between a big galaxy and a small satellite  
companion can drive spiral structure —>

**The answer is that we don't really know for sure  
though: we can produce spiral arms many  
different ways!**



Many ellipticals have surface  
brightness profiles that follow

$$\log I \sim r^{1/4}$$

Characterized by **effective radius**  
(radius that contains 50% of light)

$$r_e$$

and **mean surface brightness**  
(inside effective radius)

$$\langle I_e \rangle \text{ or } \langle \mu_e \rangle$$

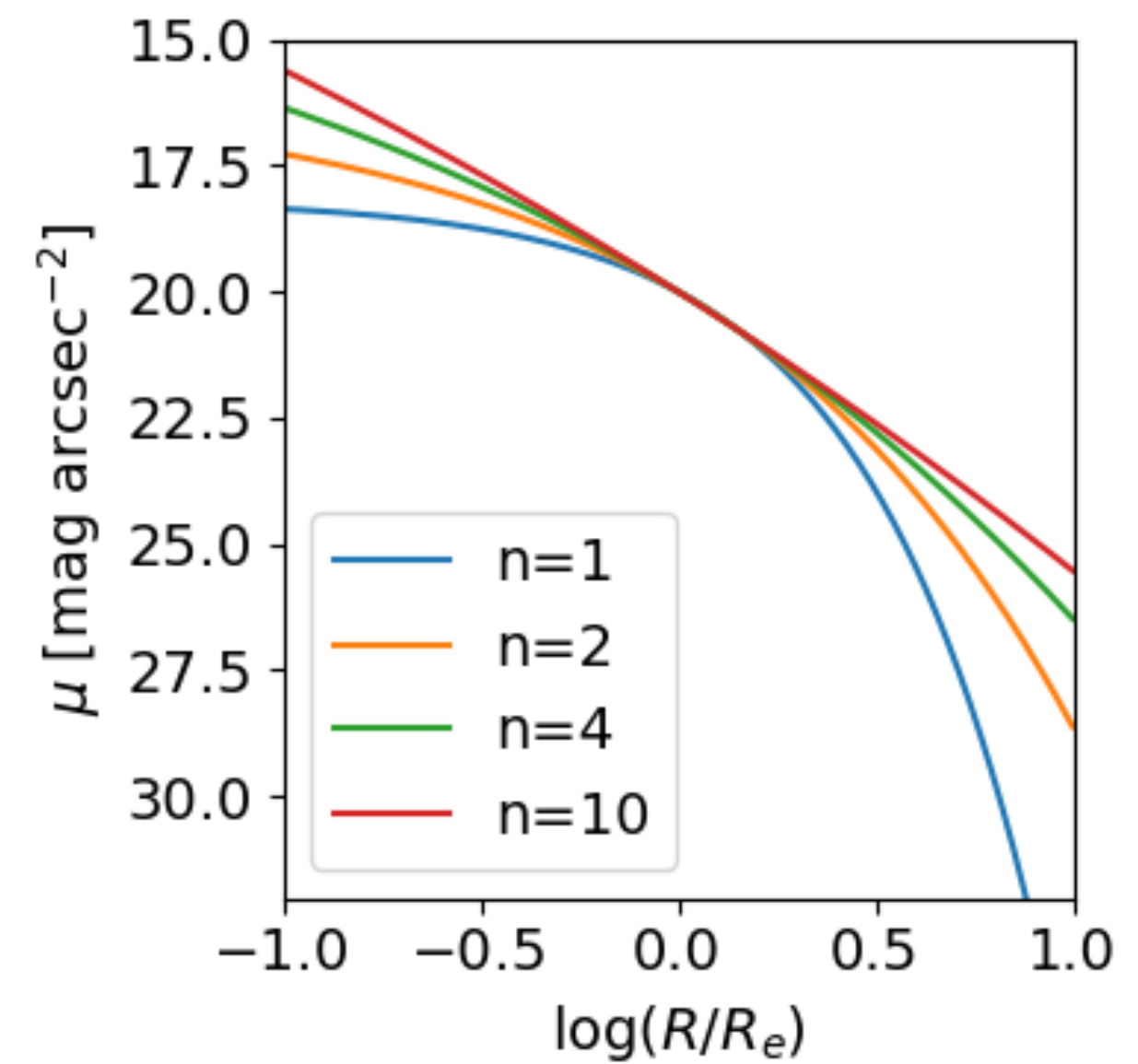
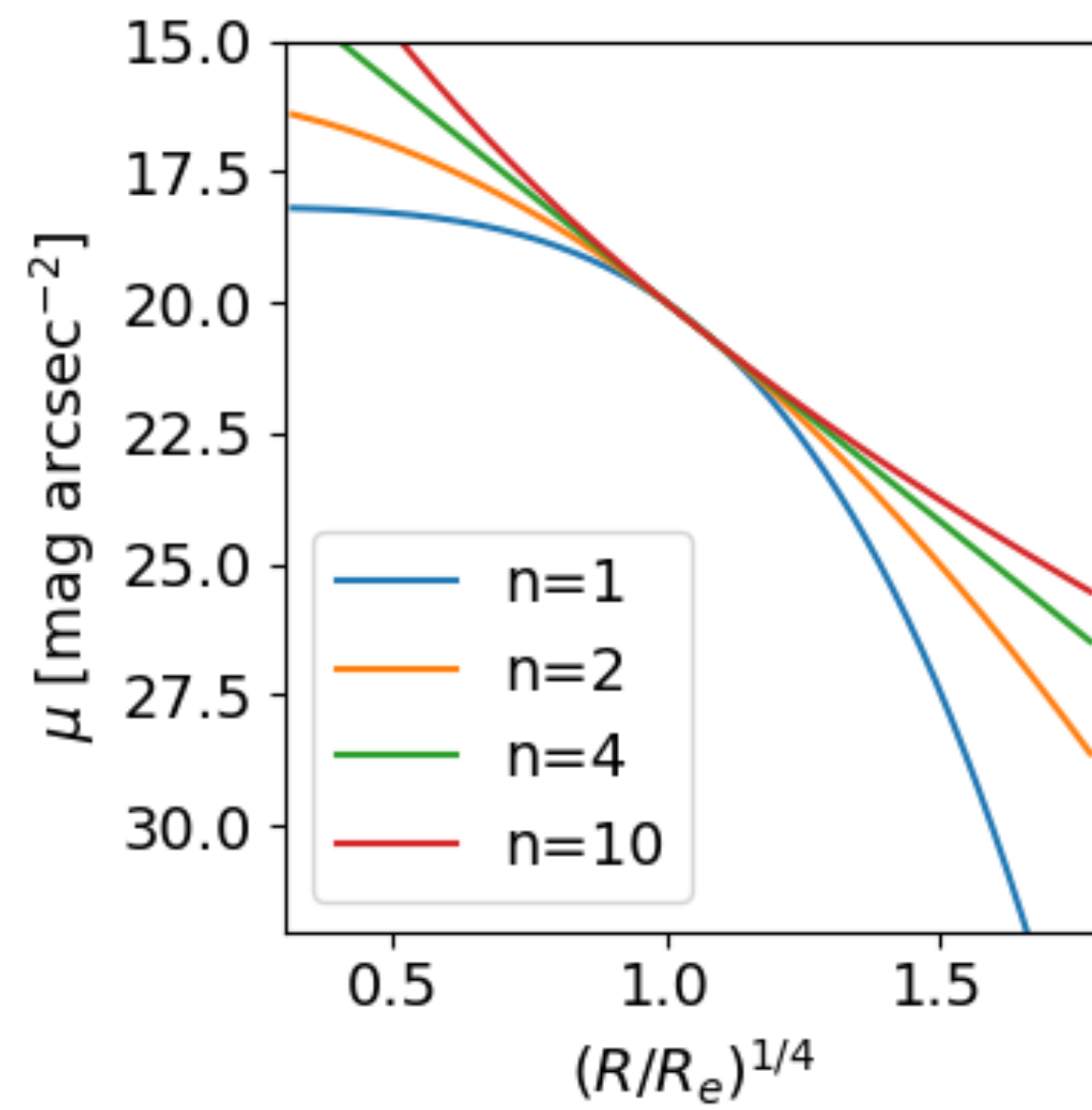
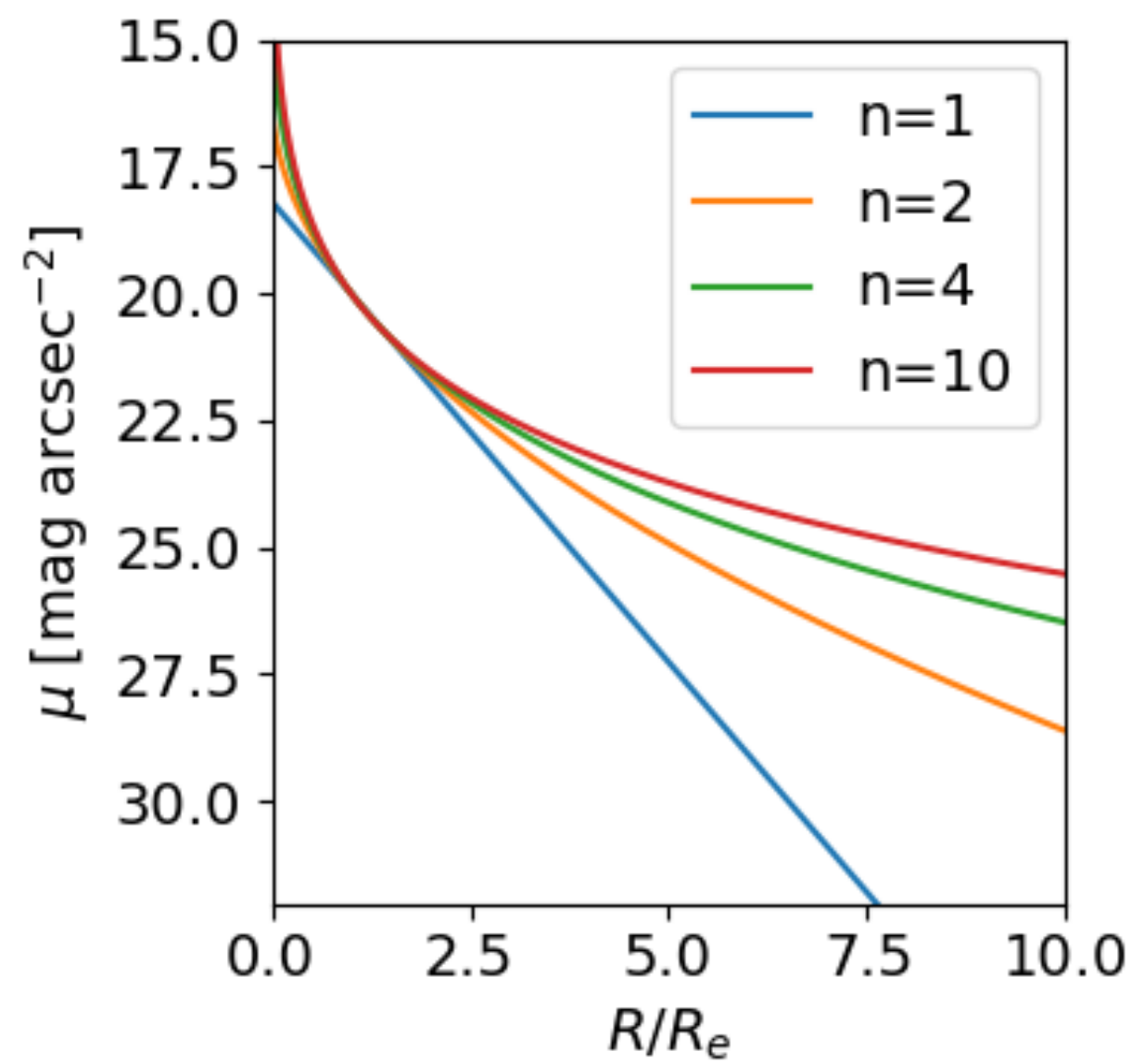




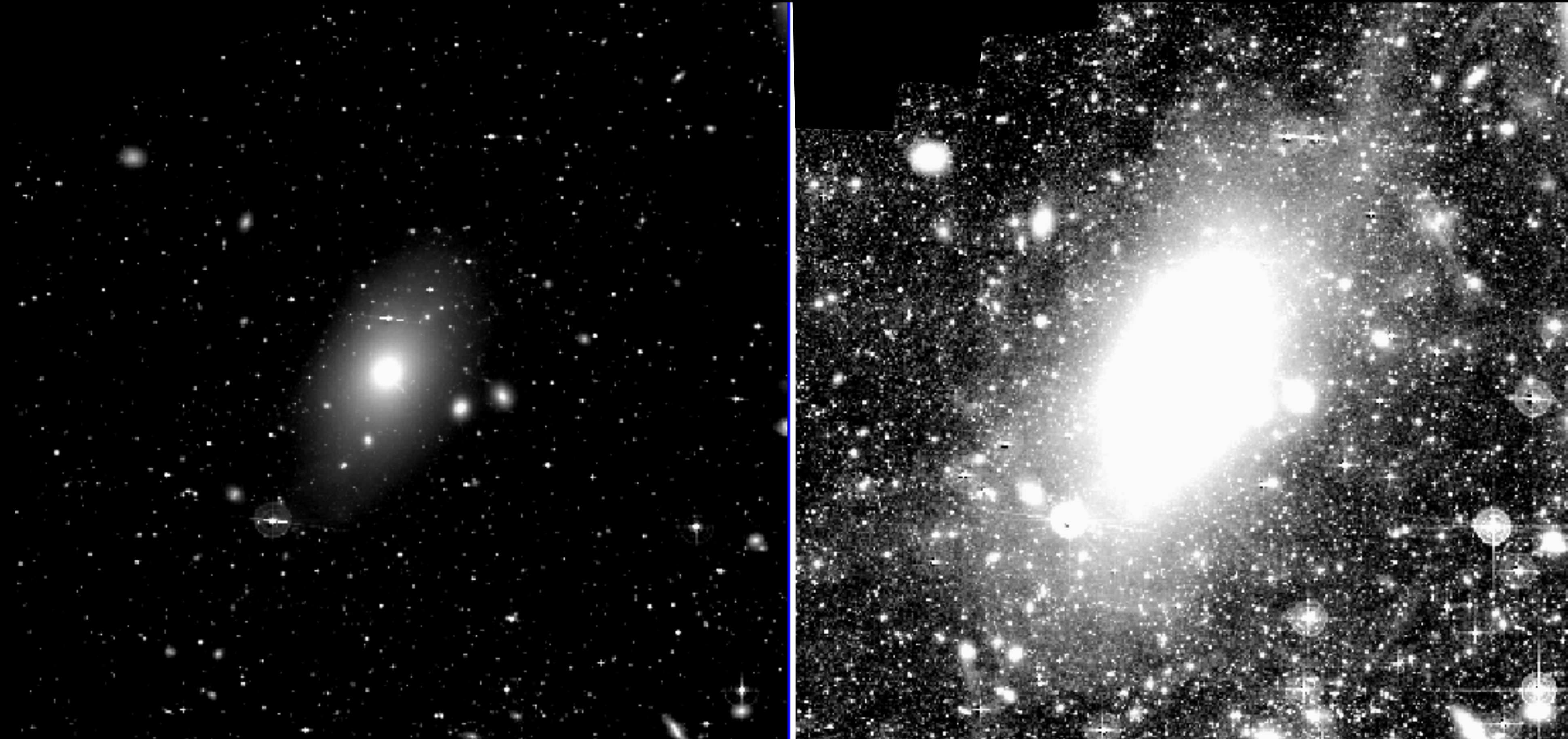
Most ellipticals do not exactly follow an  $r^{1/4}$  law, and can instead be fit by the generalized “Sersic profile”

$$\log I \sim r^{1/n}$$

where  $n$  is the **Sersic index**

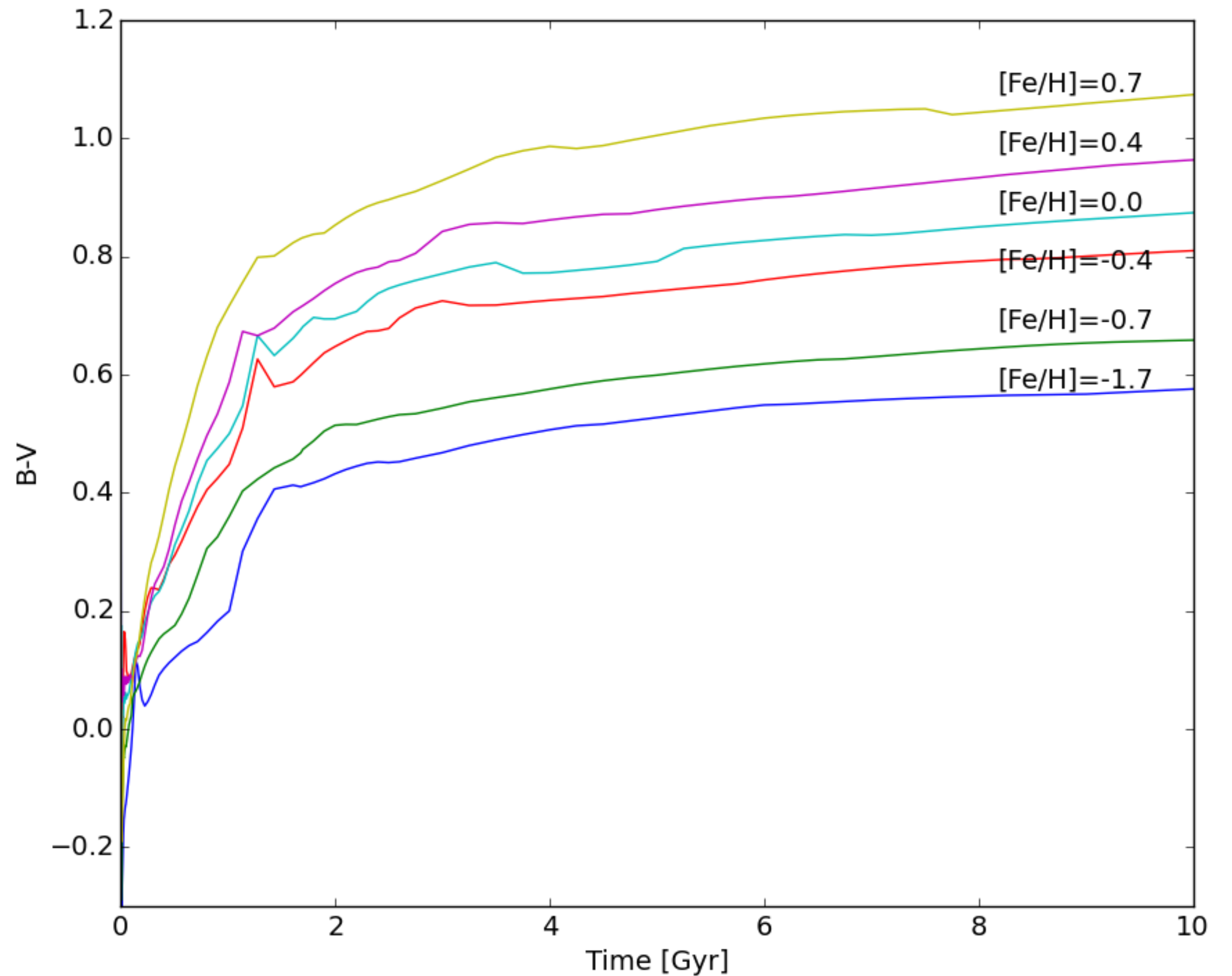


M87 has  $n \sim 10-11$



**Stellar population synthesis tracks: B-V color vs age, for an evolving "single burst" population of stars with different metallicities:**

**So two things make a stellar population red: **old age**, and **high metallicity**. The colors of a galaxy cannot distinguish between the two without already knowing age.**



Elliptical galaxies (like spirals) show a **color-luminosity relationship: brighter, more massive galaxies are redder**. In elliptical galaxies, this is well-established to be a **metallicity effect, not age**. So **brighter galaxies are more metal-rich**.

The differences between elliptical galaxies and star forming spirals can be seen in plots of color versus luminosity or stellar mass: they form a distinct "red sequence" which is offset from the "blue cloud" of star forming galaxies:

