

Cosmologies

Finite

geocentric

Indefinite

Milky-Way is all

Infinite

no center

Olber's paradox:

Finite
= no problem

extent of MW
large but finite
no problem

problem
solved by cosmic expansion
age finite; light redshift

PRINCIPLES

Great Debate (1920)

Shapley

Curtis

COPERNICAN PRINCIPLE

✓ MW big
we are not at the center

X MW modest
we happen to be near its center

X Spiral nebulae are
gas clouds within MW

✓ Spiral nebulae are other
"Island Universes" like the

Hubble (1929)

- Spirals (like Andromeda) are exterior to the MW
- The universe is expanding
- Galaxies are the building blocks of the universe

Expansion solves stability problem that bedeviled both Newton & Einstein
also Olber's paradox

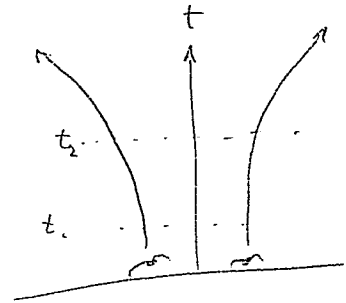
- Copernican Principle: nothing special about where we are

- Cosmological Principle: the universe is homogeneous & isotropic
(extension of Copernican Prin)

Perfect Cosmological Principle: regular CP plus time -
the universe looks the same to every observer anywhere at any time

3 Empirical Pillars of the Hot Big Bang

- Hubble Expansion
- Cosmic Microwave Background
- Big Bang Nucleosynthesis



Expansion $a(t)$

separation between galaxies grows with time

$$d(t_2) = a d(t_1) \quad a = \frac{1}{1+z}$$

Gives linear Hubble law between apparent recession velocity and distance

$$v = H_0 d$$

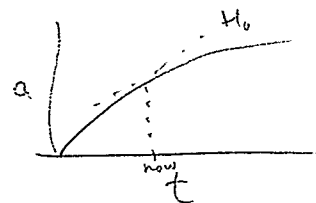
$$H = \frac{\dot{a}}{a}$$

Hubble parameter is slope of expansion for $a(t)$

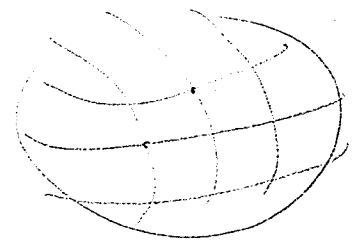
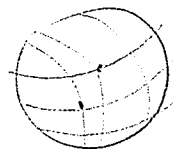
H_0 sets the scale of the U :

$$\text{Hubble time } \frac{1}{H_0} \approx 13.5 \text{ Gyr}$$

$$\text{Hubble distance } \frac{c}{H_0} \approx 4 \text{ Gpc}$$



Define comoving coordinates as the set of coordinates that expand along with the universe so that at any given time,



$$d = a(t) r$$

distance at time t

comoving separation

By convention, the current expansion is usually used to define comoving distance.

Since the universe is expanding, the light that reaches us from a remote cosmic source has been redshifted by the stretching of space, and the distance it has had to travel is greater than when it was emitted. This makes the effective distance for the purpose of dimming different from the current proper distance.

It is thus useful to define

- Luminosity distance: $d_L = (1+z) d_p$

Has the property that

$$f = \frac{L}{4\pi d_L^2}$$

- Angular size distance:

$$d_A = \frac{d_p}{(1+z)}$$

Has the property that

$$\theta = \frac{l}{d_A}$$

as in
Euclidean
space

Aside: Astronomical magnitude system

• apparent magnitude $m = -2.5 \log f + \bar{3}$

is a logarithmic
measure of flux

• absolute magnitude $M - M_\odot = -2.5 \log \left(\frac{L}{L_\odot} \right)$

is a measure of
intrinsic luminosity
(power)

• distance modulus $m - M = 5 \log d_L - 5$

is a measure of
distance in parsecs

The absolute magnitude is defined to be the apparent magnitude an object would have if it were at a distance of 10 pc — less than the Kessel run

Governing Equations -

Friedmann equation

Acceleration equation

Robertson-Walker metric

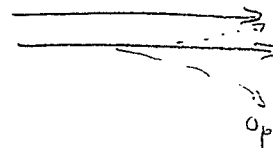
Geometry is not Euclidean, only appears Euclidean in the limit of small sizes $r \rightarrow 0$

Robertson-Walker metric :

$$ds^2 = c^2 dt^2 - a^2(t) \left[\frac{dr^2}{1 - kr^2} + r^2 d\Omega^2 \right]$$

}	+1	closed
	0	flat
	-1	open

Initially parallel light rays remain parallel in a flat ($k=0$) geometry. They converge in a closed geometry and diverge in an open geometry



Photons travel at the speed of light, so the events of emission and observation of a photon have a light-like separation: $ds = c$

Hence $c dt = a(t) \cdot f(r)^{1/2}$

If we know the cosmic expansion history $a(t)$, we can integrate over it to find the path-length travelled by a photon between two points of comoving separation r

$$c \int_{t_e}^{t_o} \frac{dt}{a(t)} = \int_0^r f(r)^{1/2} dr \quad \left[= r \text{ in Rydberg notation} \right]$$

Acceleration equation

$$\frac{\ddot{a}}{a} = -\frac{4\pi G}{3}(\rho + 3P) + \frac{1}{3}\Lambda$$

mass density

Pressure - usually the energy-density of relativistic s

Equ of state: $P = w\rho$

$w = 0$

matter

$\frac{1}{3}$

radiation

-1

Λ

Friedmann eqn

$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3}\left(\rho_m + \frac{\rho_r}{c^2}\right) - \frac{kc^2}{(aR_0)^2} + \frac{c^2}{3}\Lambda$$

$\rho_r = \alpha T_r^4$

critical density - over/under between collapse and eternal expansion!

$\rho_{crit} = \frac{3H_0^2}{8\pi G}$

$\Omega_i = \frac{\rho_i}{\rho_{crit}}$

so defined

$\sum \Omega_i \equiv 1$

recall $H = \frac{\dot{a}}{a}$

and $a = \frac{1}{1+z}$

$$\left(\frac{H}{H_0}\right)^2 = \Omega_m a^{-3} + \Omega_r a^{-4} + \Omega_k a^{-2} + \Omega_\Lambda$$

$$= \Omega_m (1+z)^3 + \Omega_r (1+z)^4 + \Omega_k (1+z)^2 + \Omega_\Lambda$$

$= E^2(z)$



Five Classic Tests

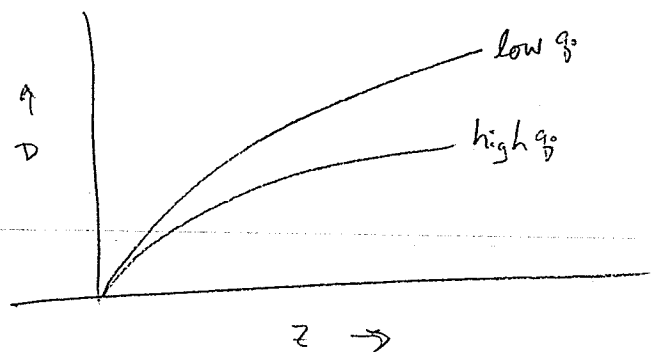
$D_L - z$	standard candles
$D_A - z$	standard rods
$N(z)$	number counts with redshift
$N(m)$	number counts with magnitude
Tolman test	cosmological dimming

Surface brightness is distance-independent in Euclidean geometry, but suffers strong dimming cosmologically:

$$\Sigma \sim \frac{f}{\theta^2} \sim \frac{D_L^{-2}}{D_A^{-2}} \sim (1+z)^{-4} \quad !$$

This Tolman test does not distinguish between cosmologies, it only tests that the geometry is non-Euclidean as expected.

The other four can distinguish between different q_0 's, always in the sense that cosmologies that decelerate a lot (high q_0) have expanded less than those which don't (low q_0). So distances and volumes are always bigger when q_0 is smaller.



Galaxy Evolution

Galaxies evolve, as many other cosmic probes (e.g. Quasars)

Need to understand physically how this works in order to interpret number counts $N(m)$, $N(z)$

- mass assemblies; some gas condenses & starts to form stars
- stars form with some initial mass function (IMF) over time (SFR)
- combine IMF & SFR with stellar evolution isochrones to predict luminosity, colors, & spectra of resulting galaxy

The ensemble of galaxies usually described by a

Schechter luminosity function $\Phi(L) = \Phi^* \left(\frac{L}{L^*}\right)^\alpha e^{-L/L^*}$

Integrated luminosity density $j = \Phi^* L^* \Gamma(\alpha+1)$

Φ^* = characteristic density

L^* = characteristic luminosity

$\therefore \Gamma(0) = 1$ when $\alpha = -1$

special case where $j = \Phi^* L^*$.

Distance Scale

Traditional distance scale ladder

- Solar System
- Trigonometric Parallax (nearby stars)
- Main Sequence fitting (star clusters)
- Standard Candles (Cepheids, TRGB)
- Secondary distance indicators
e.g., Tully-Fisher, Faber-Jackson, Type Ia's

Absolute Methods (independent of the traditional ladder)

- Light Echoes (e.g., SN 1987A)
- Gravitational lens time delay
- Water Masers
- SZ effect

Fundamental Observations

Age Scale

- Oldest stars $t_{GC} = 13.3 \pm 0.1$ Gyr (recently consistently in the range)
 - Globular clusters $t_{GC} = 12 - 15$ Gyr
- calibration of stellar evolution depends on distance scale

- White dwarf

maximum ages along cooling function

measure drop off in luminosity function
(no WDs fainter than $M \approx 16$)

Account for preceding stellar evolution

$$t_{WD}^{max} = 12.5^{+1.4}_{-3.5} \text{ Gyr}$$

- Radio isotope chronometers eg. Th/Eu

$$t_{Th} = 12.8 \pm 3 \text{ Gyr} \quad \text{oldest star}$$

measure abundances of r-process radioactive elements in ancient, metal poor stars relative to stable elements

- Interstellar dust grains

measure abundances of radio isotopes in meteoritic grains
account for evolution of parent star, evolution preceding it,
and age of solar system (each 4 or 5 Gyr):

$$t_{grain} \approx 13.7 \pm 1.3 \text{ Gyr}$$