

more Galactic Structure

Read chapter 2
especially the section
on the distance scale

Galactic Structure

- Stars
 - DISK THIN and older, less massive THICK disk
 - BULGE and/or BAR
- Gas
 - atomic gas (HI)
 - in diffuse clouds, more extended than stars
 - molecular gas (H₂)
 - in dense clouds. Follows stars, spiral arms
 - hot, ionized gas (HII)
 - low mass, low density, large volume
- Dust
 - mostly in spiral arms & molecular clouds

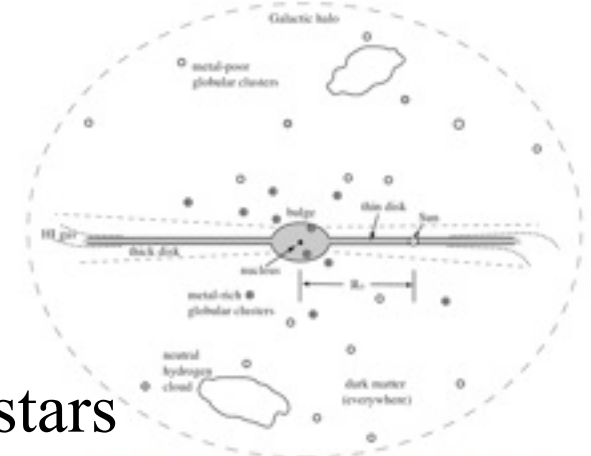


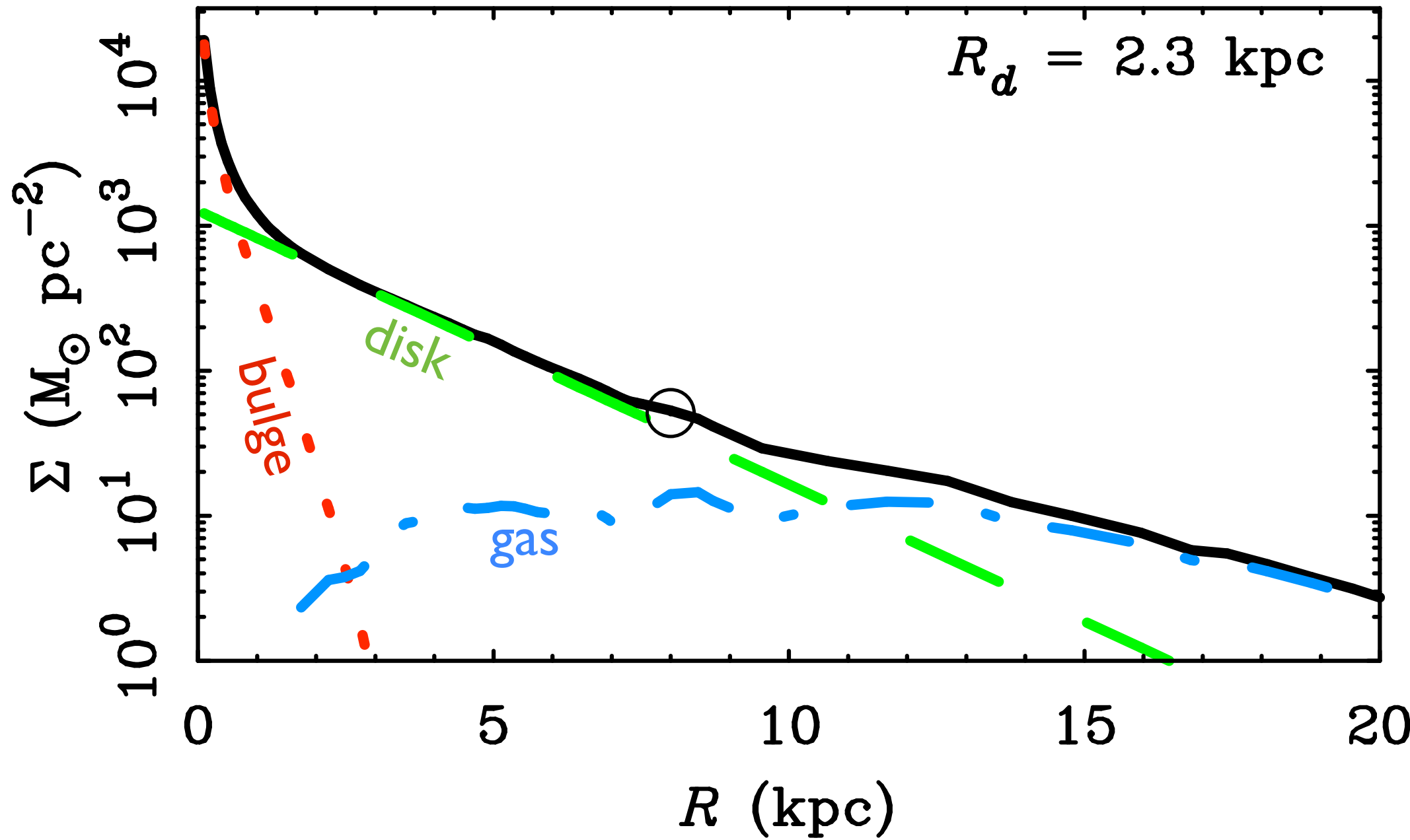
Fig 1.8 'Galaxies in the Universe' Sparke/Gallagher CUP 2007

The Exponential Disk

- Stars in the disk of the Milky Way and other spiral galaxies have an azimuthally averaged radial surface density profile that is reasonably well approximated as an
- EXPONENTIAL DISK

$$\Sigma(r) = \Sigma_0 e^{-r/R_d}$$

- Σ_0 = Central Surface Density
- R_d = Radial Scale Length



also exponential in vertical direction; scale height depends on the population

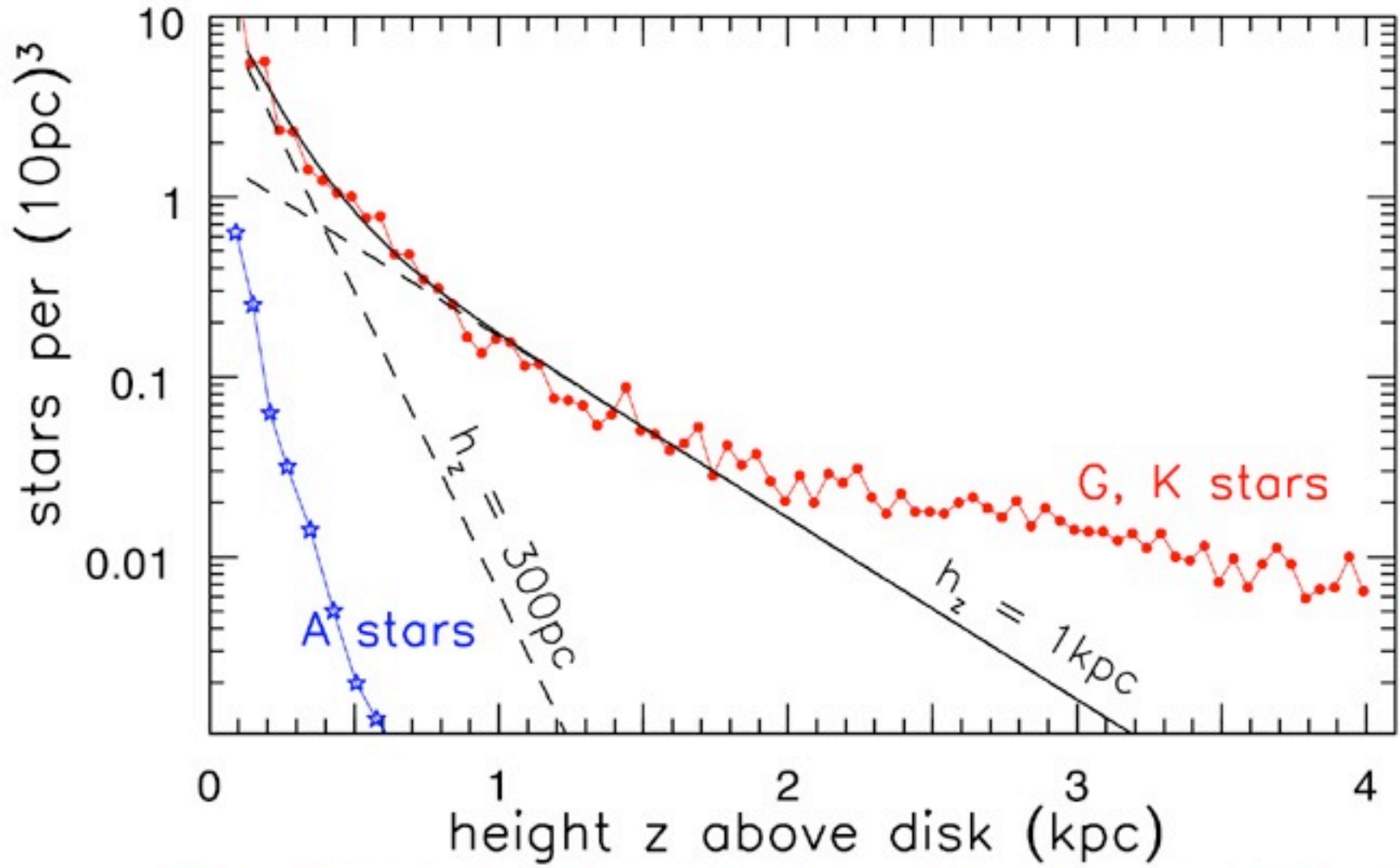


Fig 2.8 (Reid, Knude) 'Galaxies in the Universe' Sparke/Gallagher CUP 2007

$$R_d \approx 10h_z$$

In 3 dimensions

$$\rho(R, Z) = \rho_0 e^{-R/R_d} e^{-|z|/h_z}$$

R_d Radial scale length

$$R_d \approx 2 \text{ to } 3 \text{ kpc}$$

h_z vertical scale height

$$h_z \approx 300 \text{ pc}$$

for external galaxies, typically $R_d/h_z \approx 6 \text{ to } 10$

other models possible, e.g., $\text{sech}(|z|/z_0)$

Integrating

$$3d \quad \rho(R, Z) = \rho_0 e^{-R/R_d} e^{-|z|/h_z}$$

over z gives

$$\Sigma_0 = 2\rho_0 h_z$$

Integrating

$$2d \quad \Sigma(r) = \Sigma_0 e^{-r/R_d} \quad \text{face-on}$$

over R gives

$$\text{total mass/luminosity} \quad M = 2\pi \Sigma_0 R_d^2$$

Star counts towards North Galactic Pole

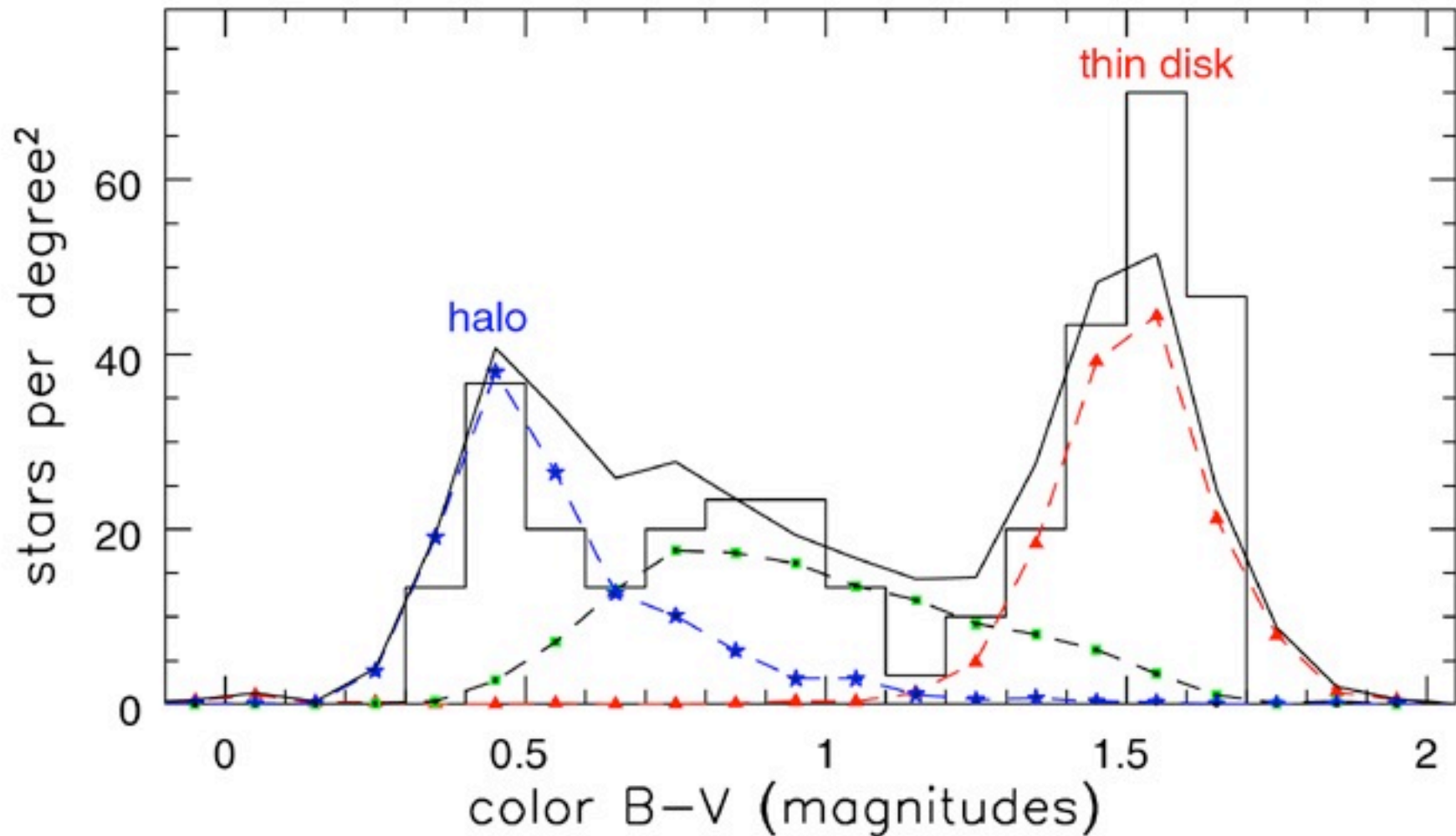


Fig 2.16 (N. Reid) 'Galaxies in the Universe' Sparke/Gallagher CUP 2007

How would this be different for $b = 0$?

Atomic HI gas

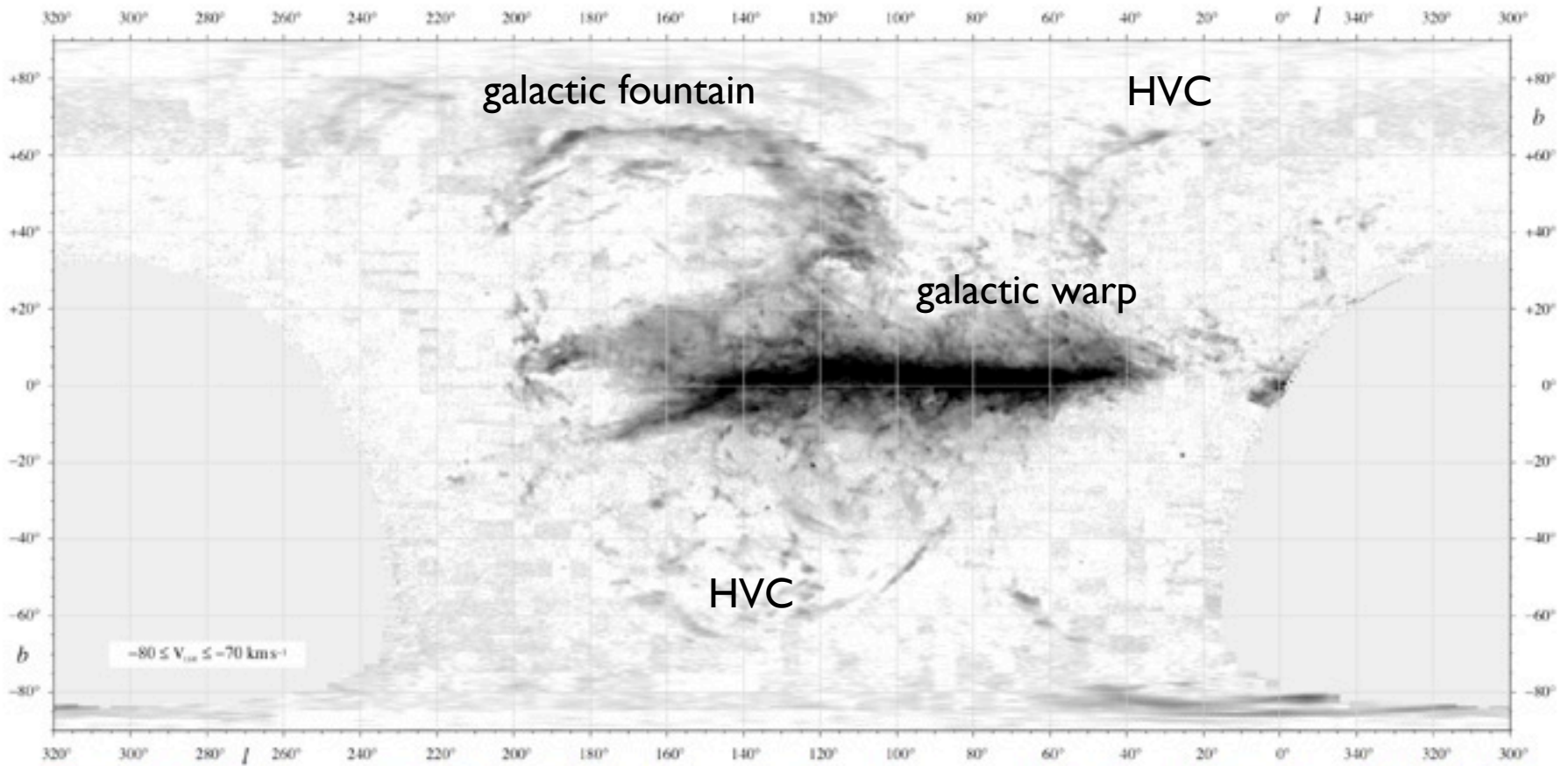
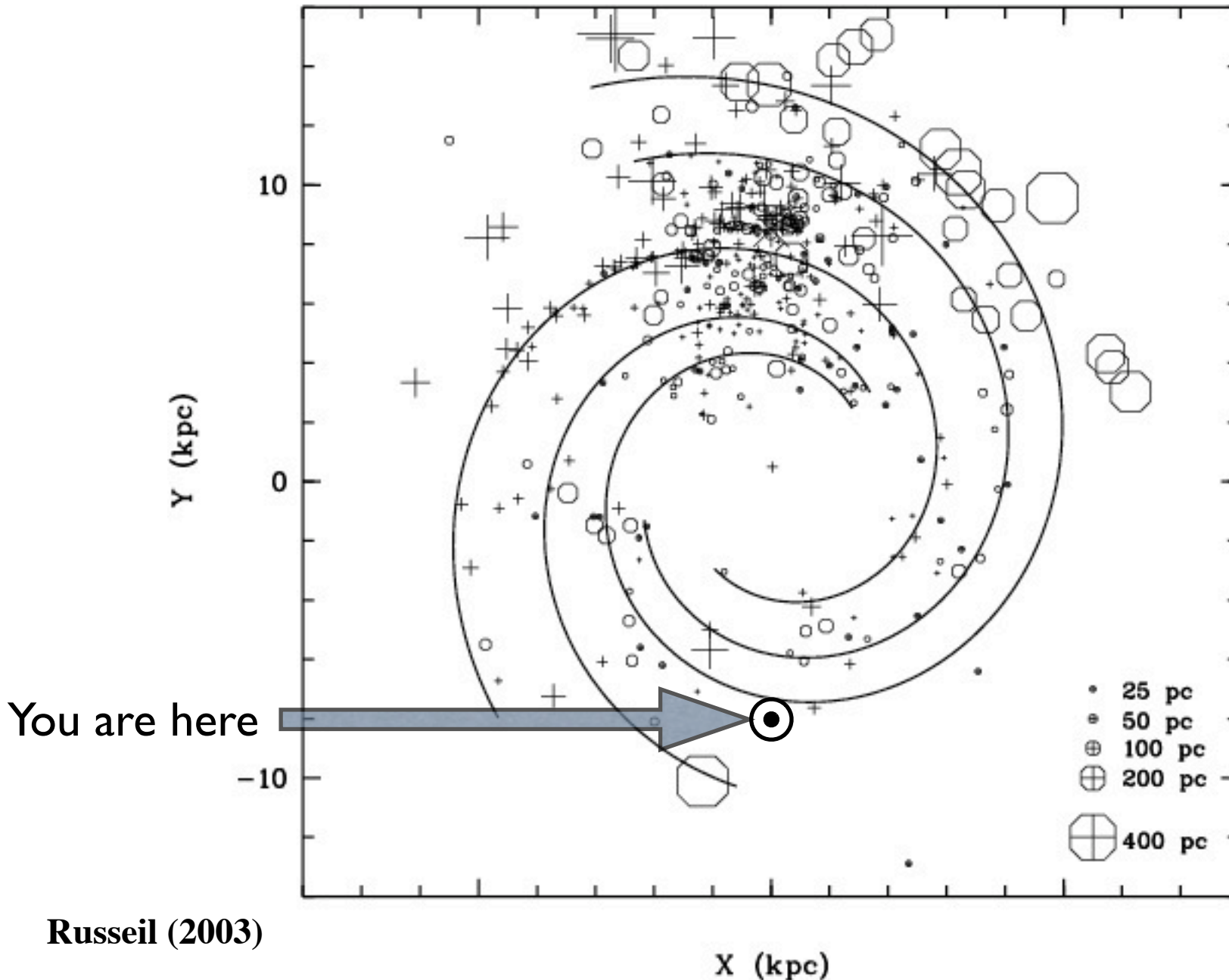


Fig 2.23 (Hartmann & Burton) 'Galaxies in the Universe' Sparke/Gallagher CUP 2007

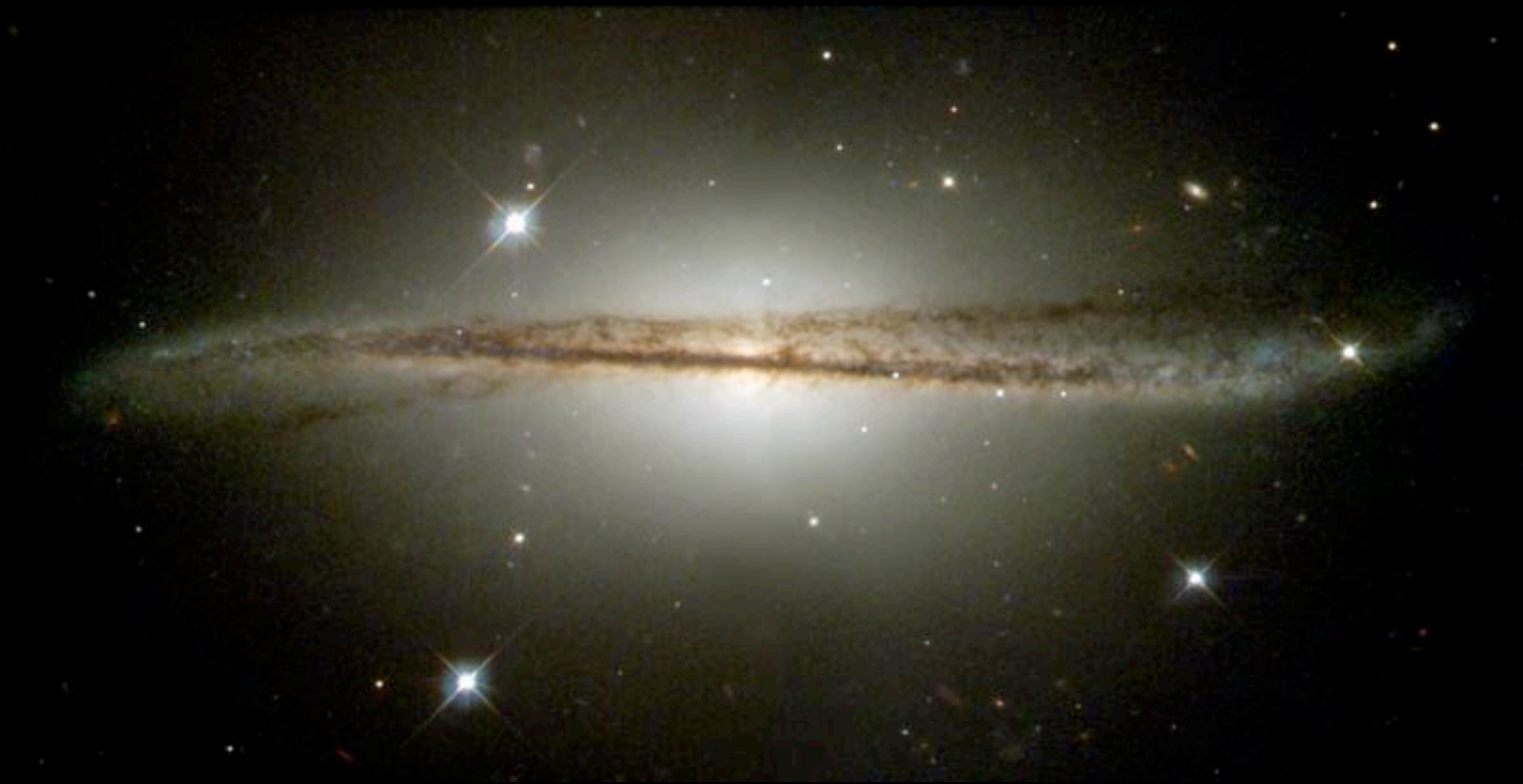
Galactic OB associations trace spiral arms, warp



Russeil (2003)

crosses below plane; open symbols above

ESO 510-G13



tilted ring model



accounts for varying inclination of warp

Galactic Structure

- Stars
 - DISK THIN and older, less massive THICK disk
 - BULGE and/or BAR
 - stellar halo, globular clusters
- Gas
 - atomic gas (HI)
 - molecular gas (H₂)
 - hot, ionized gas (HII)
- Dust
- Supermassive Black Hole
 - Radio source Sgr A* marks center of Milky Way
 $M_{\bullet} \approx 3 \times 10^6 M_{\odot}$ within ~ 100 AU

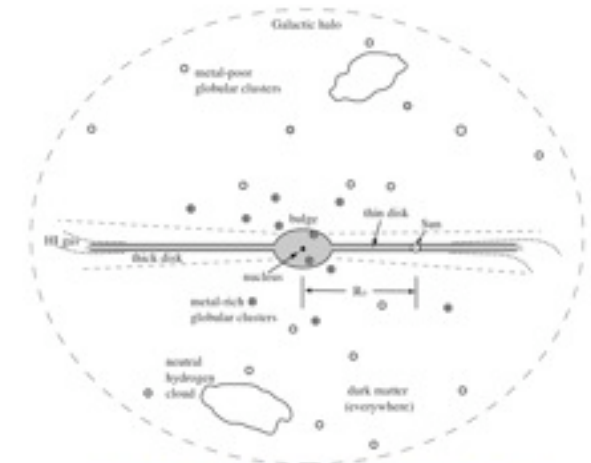


Fig 1.8 'Galaxies in the Universe' Sparke/Gallagher CUP 2007

The beast in the center:

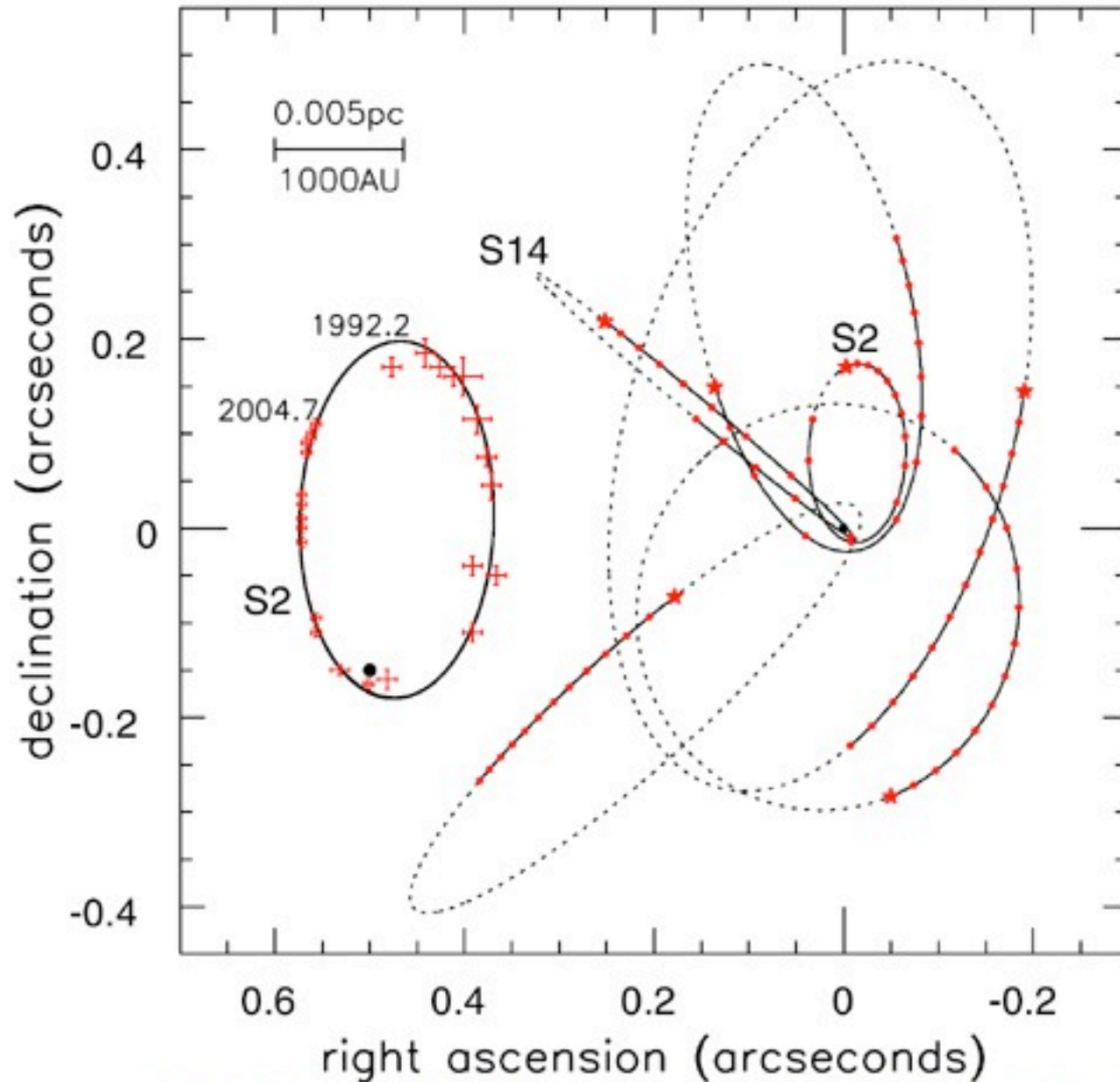


Fig 2.17 (Eisenhauer/MPE) 'Galaxies in the Universe' Sparke/Gallagher CUP 2007

The Milky Way hosts a ~ 3 million solar mass black hole

Dust & Interstellar Extinction

- Interstellar Dust
- absorbs some light
 - re-radiates in infrared
- scatters some light
 - creates both dark nebulae
 - e.g., Bok Globules
 - and Reflection nebulae
- Net effect: dims and reddens light from stars



Dust & Interstellar Extinction

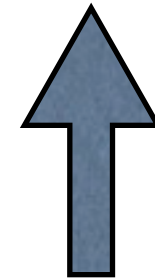
Extinction at a particular wavelength denoted by A_λ

$$m_V^{\text{corrected}} = m_V^{\text{observed}} - A_V$$

$$m_V - M_V = 5 \log D + 5 + A_V$$



dimming by inverse square law

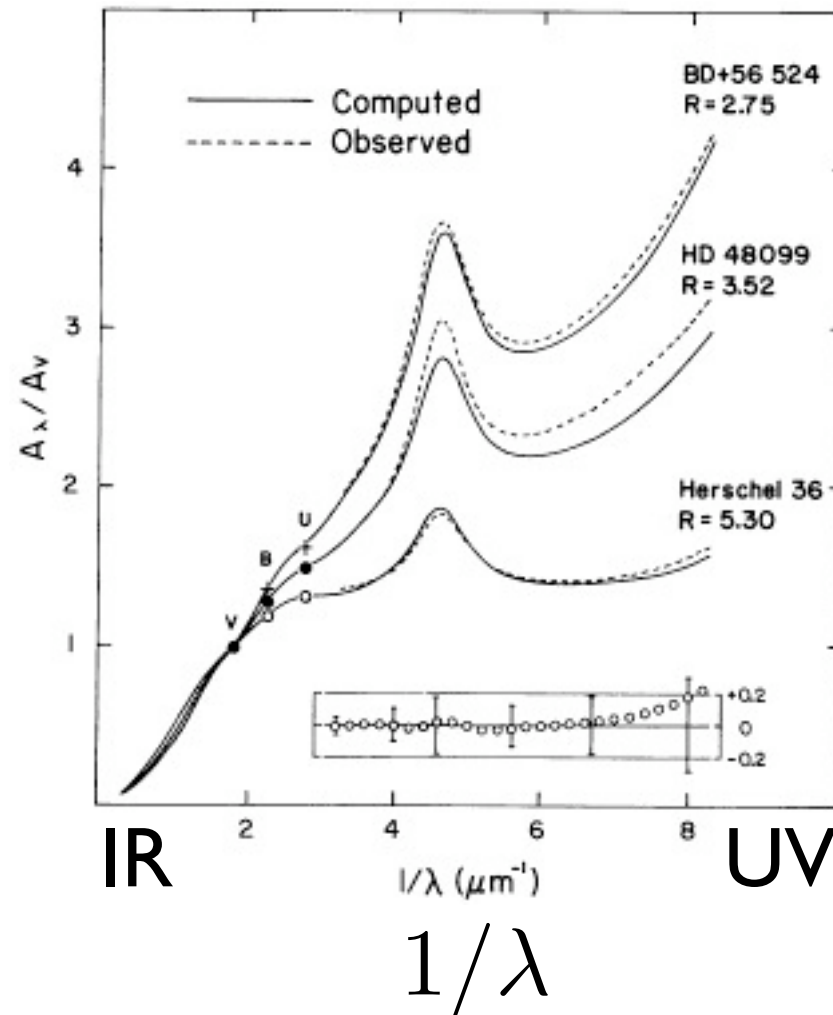


dimming caused by dust

Dust & Interstellar Extinction

Extinction is wavelength dependent:

$$\frac{A_\lambda}{A_V}$$



The amount of dust is usually quantified by the “reddening” $E(B-V)$:

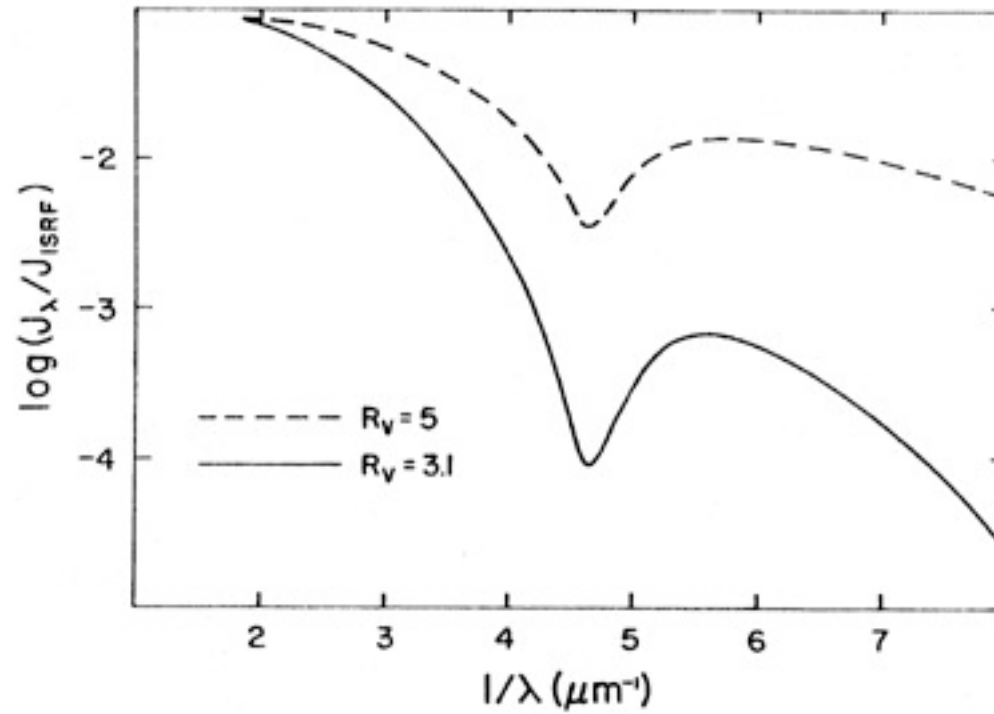
$$E(B - V) = A_B - A_V$$

For some amount of reddening there is a corresponding amount of extinction:

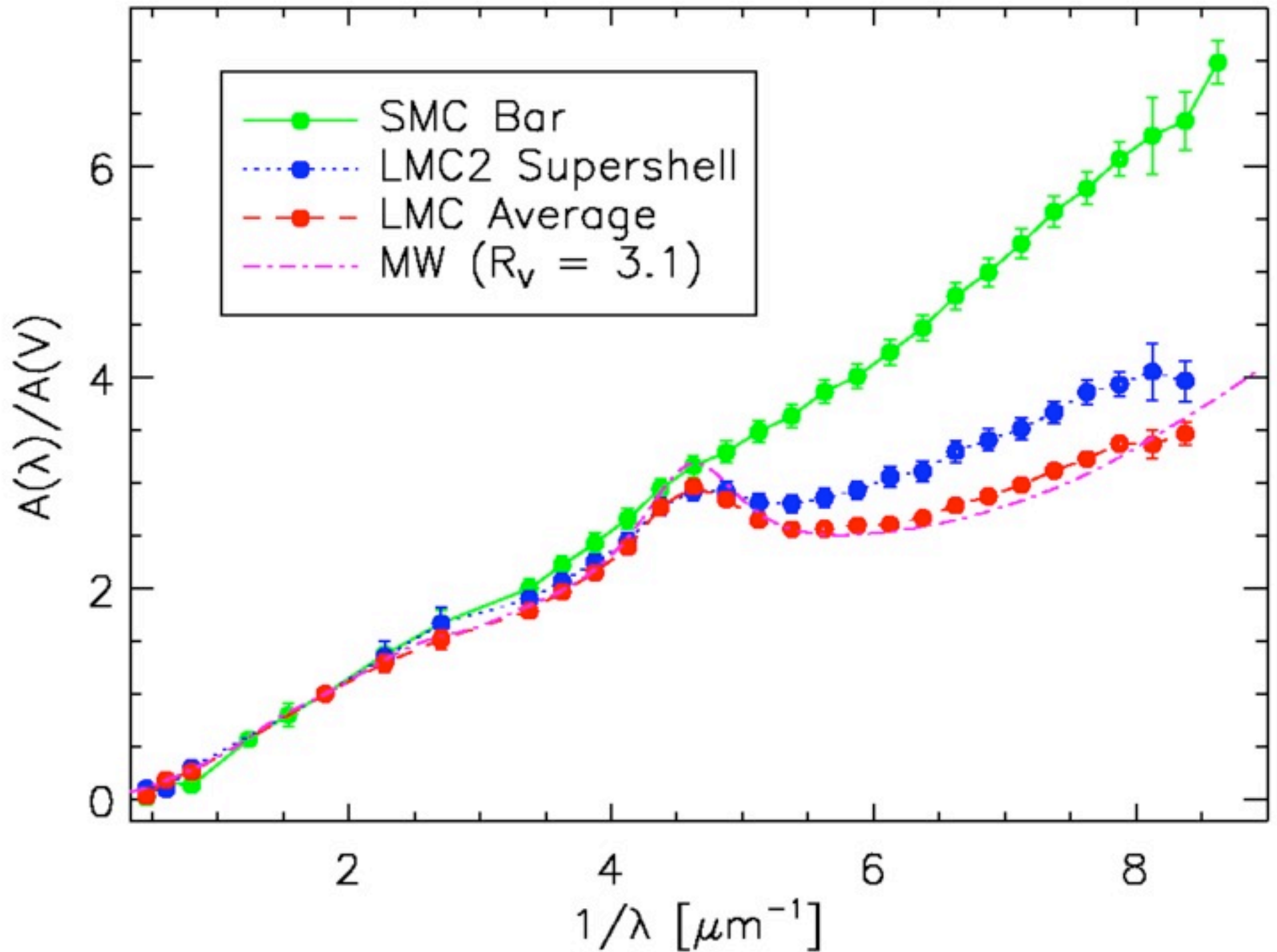
$$A_V = R_V E(B - V)$$

$$R_V \approx 3.1 \quad \text{in the Milky Way}$$

Effect of different R values



The extinction law varies with environment



The dust-to-gas ratio is approximately constant so that

$$N_{HI} \approx 1.8 \times 10^{21} \text{ cm}^{-2} A_V$$

This has been used to map extinction within the Galaxy. NED will tell you how much Galactic dust there is along the line of sight to other galaxies.